

EMERALD ADULT LEAGUE

Monday Night EMERALD ADULT LEAGUE

This is a casual rec league. We are all just trying to have fun, get some exercise and play the game we love. IF you can't keep your cool, please don't join. Refs make the decisions. Sometimes they will even make a bad call. But it is their call to make. If this is going to cause you to get belligerent, please don't join.

Monday Night Games

2 30 minute halves with a 5 minute halftime

8v8 (7 on pitch plus keeper)

Must be at least 2 women on the pitch at all times. Failure to have 2 women force team to play player(s) down.

Referees will check rosters against Squadi prior to each game. If a player arrives late, it is up to the team to make sure the referee knows they will be arriving late so they can check them in prior to the game starting.

Guest players are allowed ONLY if a team has 10 full-time players registered for the league, and if the player is registered with TSSA and has an Active TSSA ID. If you can field a full team + 1 sub of each gender, please DO NOT use a guest player. An individual guest player is only allowed to play UP TO 3 times per season. If anyone wishes to play 4 times or more, they should pay the session fee. Any guest player must show the referee their Squadi registration with TSSA to be able to play (on mobile go to More>My Full Profile>Risk Management). Captains, we are self policing the guest player number of games - DO NOT abuse this system! If anyone is caught trying to play 4+ games, it could mean the elimination of the guest player option, so don't ruin it for everyone!

Women must be 18 years old. (And none should be currently playing in college.)

Men must be 25 years old. (We are currently grandfathering in a handful of U25 players to ensure rosters can be full. Please do not recruit additional U25 men. No U25 men can be guest players.)

Goalie may not punt. Drop kicking is allowed.

Absolutely no slide tackling. It will be the referee's discretion as to whether to allow a player to go to the ground with no opponent nearby.

No throw-ins, all kick-ins.

No off sides.

Everything is direct.

PKs are taken from the spot.

If a regular season game ends in a tie, that is the end of the game. If a playoff game ends in a tie, we will go straight to PKs, 5 per team from the players who ended the game on the field. If still tied, we will go to the next 5 PKs, which would include the 3 remaining players from the field, and 2 additional players (from the bench or from the field).

IF someone gets a red card, they cannot be replaced. You will play a player down.

RED CARDS:

- If you receive a red card, you are done for the evening. Emerald will review each Red Card to determine the appropriate suspension. It will vary from 1 game to infinity. The referee will file a report that we will use to determine the appropriate punishment.
- If you receive the red card for ACTUAL PHYSICAL FIGHTING, you will be suspended for A LONG TIME. DON'T DO IT.
- Any player who receives 2 red cards in one session will be suspended for a year.

WEATHER POLICY

We play in the rain and any temperatures above freezing. We will follow Emerald's rules for lightning - if it is sighted on the radar within a specific distance of the fields, a wait period will be started and players will be asked to clear the fields. If it is determined a game cannot continue in a reasonable amount of time, or would go too late, the call will be made to end all play for the night. If a game makes it to halftime prior to play being ended, it will be considered a full game in the standings. If a game ends prior to halftime, it will be replayed in its entirety at a later date.

In extreme heat, it will be up to the referees discretion to allow occasional water breaks. Please always err on the side of caution and safety.